



2023

IModel Rules and Regulations

Phase 2 Central Region Pilot Project

Approved November 8, 2022

Revised May 19, 2023

Subjects not covered in these rules and regulations will be at the discretion of the IModel Steering Committee

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Notes:

1. The term “Club” refers to both Clubs and Academies as per [Ontario Soccer Operational Procedures, Section 1 – Governing Documents, Definition 1.20](#).
2. Subjects not covered in these rules and regulations will be at the discretion of the IModel Steering Committee.

Section I – IModel

1. The IModel Soccer League

- a) The IModel is a Phase Two Pilot Project for Central Region, which will be administered in partnership with Ontario Soccer, District Associations and a designated league service provider.
- b) IModel is a league comprised of Clubs from the Central Region Districts only. The rules and regulations outlined in this document pertain solely to the IModel Phase 2 Pilot Project and pertain to the Qualifying, Competitive 1 (C1) and Competitive 2 (C2) phases.
- c) The IModel league is open to any properly registered Club in good standing as defined by the District Association they are registered. Teams from Districts within the Central Region that do not offer an IModel division may apply to participate in a neighboring District but are subject to approval from the respective District.
- d) Any rules or regulations not addressed within this document will be deferred to the [Ontario Soccer Operational Procedures](#). Final authority on the use or interpretation of a rule or regulation rests with Ontario Soccer’s Chief Executive Officer.

2. Code of Conduct

- a) All IModel participating Clubs must abide by all Governing Documents of Ontario Soccer and the IModel Pilot Project.
- b) IModel Clubs are responsible for the conduct of their membership; team officials, players, spectators/parents, administrators, etc., and are expected to maintain conduct in accordance with [Ontario Soccer’s Code of Conduct Policy and Ethics Policy](#) and the IModel Code of Conduct set out in “Appendix A” of this document.

3. Playing Rules

- a) The Laws of the Game shall be those adopted by International Football Association Board (IFAB) and shall come into force as mandated by Canada Soccer unless stated otherwise in this document.

4. Uniforms

- a) For all games in the IModel, all teams are required to bring two distinctive kits to all games.
- b) In cases where kits are similar in colours, the away team must change their kit.
- c) No taped numbers on uniforms will be permitted.
- d) All players must have a unique number on their jersey and wear their registered Club branding.



Section II – Registration and Player Eligibility

5. Registration

- a) Clubs participating in IModel competition are required to register all players and team officials with their club and District. All participants shall be registered to Ontario Soccer in accordance with [Ontario Soccer's Operational Procedures Section 5.0 Registration](#).
- b) Players can only be rostered to a team that is within two (2) years older of their birth year. e.g. U13 player can only be rostered to a U13, U14 or U15 team.

6. Player Identification

- a) Validated player and team official Ontario Soccer Registration Identification and the District Approved SportsEngine Roster (DASER) must be present at all times.
- b) The inspection of Ontario Soccer Registration Identification and the District Approved SportsEngine Roster (DASER) by the opposing Club is mandatory and must not delay the scheduled kick off. Best Practices for the Inspection Procedure are outlined in "Appendix B".
- c) Only players and team officials for whom identification is made available for inspection may have their names entered on the game sheet and be eligible to play/coach. Players and team officials without proper identification are not eligible to play or be on the bench.
- d) Protests pertaining to the eligibility of a player will not be permitted if the identification check was not completed prior to the game.
- e) Players arriving late to the game must have their Ontario Soccer Registration Identification checked by an opposing team official prior to entering the field of play (Match Officials discretion).
- f) Games will not be played unless there is at least one coach on the bench with valid identification, who is listed as a coach or assistant coach on the team roster. Failing to do so will result in game forfeiture and the offending team will be fined appropriately.
- g) All game sheets will be checked by the league operators.

7. Player Eligibility

a) Number of Players

The maximum number of named, dressed and played players that may be recorded on a game sheet in any one game is twenty (20).

b) Rosters

- i. Game Sheets are generated through the IModel's League Management System.
- ii. Each team MUST print three (3) copies to be brought to the game to provide to the Match Officials. A maximum of twenty (20) players may be listed to the game sheet with a



maximum of four (4) team officials. Only those listed on the game sheet will be permitted to sit on the bench or in the designated bench area.

c) Call-Ups

- i. "Call-up" players must be rostered with a team from the same Club (to meet the requirements of a call-up, the player MUST be called up to a higher age or division or league).
- ii. Maximum number of call-ups per game is three (3) players.
- iii. A player may only be called up for a maximum of six (6) games in Qualifying and (six) 6 in C1 or C2 inclusive of the Championships game(s).
- iv. All players used as "Call Ups" must have properly validated Ontario Soccer Registration Identification.
- v. Players registered to a U12 team are not permitted to be called up to U13.
- vi. Under no circumstance are players allowed to be called up from a higher- level competition.
- vii. Players can only be called up to a team that is within two (2) years older of their birth year. e.g. U13 player can only be called up to a U14 or U15.
- viii. A player that is registered both competitively and recreationally shall not be permitted to be "called up" from a recreational registration to an IModel team.

d) Trial Registration Permits and Temporary Eligibility Permits

- i. Trial Registration Permits and Temporary Eligibility permits are not permitted in IModel.

e) Roster Deadlines

- i. The Roster Freeze date for IModel C1 and C2 is July 31, 2023. Players may only be added to a roster after the roster freeze upon submission of an approved ITC (international) or IPC (interprovincial) and the approval of the league operator.
- ii. Players registered to another Club in the IModel are not permitted to transfer to another Club participating in the IModel within the same season.
- iii. Players registered to a Club after the Roster Freeze date will not be allowed to play into the IModel.



Section III – Club Responsibilities

8. Responsibilities

- a) The host Club for a league game shall ensure that the fields are assigned and are permitted, cleared and safe for set up. e.g. field size and markings.
- b) The Club is responsible for all its players, team officials and spectators at all times (prior to, during and after the game until all have left the grounds and the parking lots). It is the responsibility of the Home Team to always ensure the safety of all the participants and officials.
- c) Technical Directors are not permitted to be registered on the Team Roster Report as the Head Coach of a team or squad but can attend a competition in the technical area any time prior to, during or after the game provided, provided they are listed on the game sheet.

A Technical Director may, in extreme circumstances and in the absence at the game of any other qualified coach, step in and be recorded on the game sheet as the Head Coach of the team for that specific game. The Technical Director must meet the Requirement of [Section IV, 9. Team Officials, paragraph b\).](#)

- d) There shall be a District IModel pre-season meeting, either in person or virtually, at which each team Head Coach or delegate must attend, Attendance will be tracked and recorded. Failure to attend the meeting will result in a \$100.00 fine. The Head Coach or delegate will receive a team information package inclusive of all rules and regulations and a form that must be signed by the Head Coach or delegate attesting to having received the rules and regulations and that they will conform to all rules and regulations as included therein. Teams will not be permitted to play if this form has not been received by the Host District.

The Head Coach is ultimately responsible for the team and the teams parents/spectators for all infractions/violations.



Section IV – Team Officials Responsibilities

9. Team Officials

- a) All Team Officials must be registered as [per Ontario Soccer Operational Procedures – Section 5 – Registration](#), and in compliance with their respective District Association processes.
- b) A coach or assistant coach with age-appropriate certification (C License trained or higher Head Coach, Soccer for Life Assistant Coach), valid identification and who is listed on the team roster as Head Coach or Assistant Coach must be present in the technical area during each game or the game will not be played and considered a forfeit. If at any time during a game, a Head Coach is ejected by an official for unsportsmanlike conduct an assistant coach with Soccer 4 Life can act as a Head coach for that one game.

A “C License” trained coach must complete their full C Licence certification within three years of the date of their C licence training or they will no longer be considered C licence trained.
- c) Each team must supply the Match Officials with three (3) team sheets prior to the start of the game.
- d) Players and team officials who are entered on the game sheet are considered to have participated in the game unless crossed off on the game sheets. This must be initialed by a team official.
- e) Both teams shall be responsible to report or confirm the score of the game via the league website within 48 hours of the completion of the game.
- f) The Home Team is responsible for reporting to their respective league office within 24 hours if the game was rained out or otherwise incomplete.

Section V – Competition Outside of IModel Qualifying C1 or C2

10. Competition Outside of IModel League Play

- a) IModel Clubs are permitted to participate in Ontario Soccer sanctioned Exhibition Games, Festivals and Tournaments outside IModel scheduled league and festival play. Such participation requires appropriate approval and sanctioning through the member District Association and/or Ontario Soccer.
- b) Competition outside of IModel league play shall not conflict with any scheduled IModel games.
- c) Ontario Cup games take precedence over all IModel league games.



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Section V1 – Competition Overview

11. Playing Format

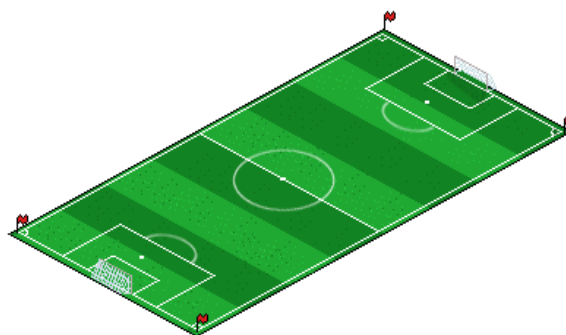
	U13+
Format	11 v 11
Team Size	14 players max 20
Duration	2 x 40 mins (U13, U14) 2 x 45 mins (U15+)
Scores/Standings	U13-U18 – Yes
Substitutions	Unlimited (own stoppage)
Throw ins/Pass in	Throw-in
Retreat Line	N/A
Offside	Yes
Field	FIFA
Ball	Size 5
Max Goal Size	FIFA
Field Markings	FIFA
Officials	1 Referee and 2 (AR)

12. Game Day

U13 + (11v11)

Unlimited substitutions on own stoppage (must not significantly alter flow of play).

- IFAB Laws of the Game
 - Game Durations:
 - U13: 2 x 40-minute halves
 - U14: 2 x 40-minute halves
 - U15: 2 x 45-minute halves
 - U16: 2 x 45-minute halves
 - U17: 2 x 45-minute halves
 - U18: 2 x 45-minute halves
- *10 minute break between halves



- A team must have a minimum of seven (7) players in order for the game to proceed. If a team is unable to field seven (7) players, the offending team will forfeit the game.
- Games abandoned, after two-thirds of the allotted time has elapsed, due to weather conditions will be considered complete and the score will stand.
- The Referee is the sole timekeeper of the game.
- There will be no extra time or penalty kicks to determine a winner in the event of a tie for IModel league games.
- Fifteen (15) minutes of grace time from the scheduled kick off time shall be permitted for teams to field the minimum requirement of players.
- League standings for U13–U18 will be determined by points as per the following:
 - Win 3 points, Tie 1 point, Loss 0 points.
- In the case of a tie in standings (two or more teams with equal points), standings will be determined based on:
 - i. Greatest goal difference
 - ii. Greatest number of goals scored
 - iii. Greatest number of points obtained in the matches between the teams concerned
 - iv. Goal difference resulting from the matches between the team concerned
 - v. Greatest number of goals scored in all matches between the teams concerned
 - vi. Drawing of lots by the IModel Steering Committee

Scheduling - Under no circumstances will teams be allowed to postpone games.

12.1 All games will be played as scheduled unless:

- i. The Referee insists on a postponement due to weather or field conditions.
- ii. Field closure by the municipality/field owner due to inclement weather or field conditions.
- iii. A game is postponed due to unforeseen circumstances out of the control of both teams.
- iv. A game is postponed at the discretion of one of the following:
 - For Competitive 1 – league service provider
 - For Qualifying and Competitive 2 – the respective District Association

12.2 Blackout Dates

- i. There will be no C1 or C2 games scheduled between July 31 and August 8, 2023.
- ii. There will be no blackout dates in Qualifying, C1 or C2.

12.3 Home and Away Games

C1 schedule will include home and away games for all teams who qualified. Teams registered to a Central Region District will have home and away games in Qualifying and C2. Teams participating in IModel from outside Central Region may have home and away games in Qualifying and C2 at the discretion of the District operating Qualifying and C2.

13. Rescheduled Games

- a) All rescheduled games must be played one week prior to the Championships.
- b) If a game is postponed for any reason, the Home Team must provide reschedule fixtures to the respective league within seven (7) days of the originally scheduled



date. Failure to do so will result in the home teams' forfeiture of the home advantage and the opposing team will provide a date and field for the rescheduled game within seven (7) days at the home teams' expense, which the Home Team must attend or forfeit.

- c) If the reschedule date conflicts with a previous commitment to a pre-approved (by the District or league operator) sanctioned event, then another date must be provided to accommodate.
- d) If a team advises the league in writing, less than 48 hours in advance, that it will be unable to field a team for a scheduled league game, the team will be fined as per IModel Fees, and Fines and the game will be considered a forfeit and will not be rescheduled.
- e) If a team advises the league in writing, more than 48 hours in advance, that it will be unable to field a team for a scheduled league game, the game will be considered a forfeit and will not be rescheduled.
- f) Teams found in default, or do not show for a game will be fined as per the IModel Fines and Penalties Appendix C.

Section VII – Discipline

14. IModel Discipline

IModel Competitive 1 Discipline Panels shall be appointed by Ontario Soccer. IModel Qualifying and Competitive 2 Discipline Panels shall be appointed by their respective District Association.

Jurisdiction

The IModel Discipline Panel shall be responsible for handling all cases of reported misconduct for Players, Team Officials, Administrators, and Clubs, as per [Ontario Soccer's Operational Procedures Section 12.0 Discipline](#).

Each IModel Club is responsible for the actions of their team officials, players, spectators, and administrators. Team officials, players, spectators and administrators shall be made aware of the IModel and [Ontario Soccer's Discipline Procedure](#).

C1- Discipline will take place every Wednesday of the IModel Outdoor Season. Dates will be posted on the league website. Qualifying and C2 will follow the respective District Discipline procedures.

There are no appeals of DBR decisions, except where a decision has been made that is in contravention of, or not in accordance with an Ontario Soccer Published Rule. Unless otherwise indicated by the IModel Discipline Panel, hearings shall take place on the next available and convenient date.



C1: In cases where Discipline by Hearing (DBH) is mandatory, the appropriate parties will be notified and an administration fee of \$100 will be charged to the Club responsible for the accused.

Qualifying/C2 – District policy

Request for Discipline Hearing

- a) A Registrant is entitled to know for which offence they have been dismissed from a game and may request from their Governing Organization a copy of the report within twenty-four (24) hours of the dismissal so that the registrant(s) upon receiving the report will have seventy-two (72) hours to request a hearing if permitted as per [Ontario Soccer's Operational Procedures Section 12, Procedure 5.2.6.](#)
- b) Such a request, and subsequent hearing, must adhere to the following procedures:
 - i. The Request for a hearing must be forwarded in writing, by email to and received no later than seventy-two (72) hours following receipt of the dismissal in which the alleged misconduct occurred to the following:
 - * For Competitive 1 (C1) league operator
 - * For Qualifying/Competitive 2 (C2) – the respective District Association
 - ii. A \$250 Fee must accompany the Request for a Hearing as per Ontario Soccer Schedule of Fines, Fees, Bonds and Penalties.

General Discipline Rules

- a) The accumulation of cautions shall only apply to IModel competition.
- b) Suspensions, penalties and fines are levied by the IModel Discipline Panel and in accordance with [Ontario Soccer's Operational Procedures Section 12 - Discipline.](#)
- c) If the accused is found guilty, the IModel Discipline Panel shall have the power to order the accused:
 - i. To be suspended from all or any specific soccer activity for a stated period of time, in accordance with Ontario Soccer Operational Procedures;
 - ii. To be suspended for a specific number of games in the IModel competition and;
 - iii. To be fined (with or without suspension) for Organizations and Team Officials.
- d) In the case of "suspensions for a stated period of time":
 - i. The "beginning date" of a suspension shall be determined by the IModel Discipline Panel and will commence within an appropriate timeline following



the Discipline Hearing in which the player, team official and/or Club is found guilty.

- e) In the case of "suspensions for a specific number of games":
 - i. IModel will communicate the specific matches from which the player is suspended to the Club, in writing, via email.
- f) Game abandonment:
 - i. Discipline charges will be applied to the Club responsible. There will be an additional \$500 administration fee levied to the team responsible for the game abandonment and that team will also forfeit the match 3-0.

Fines and Penalties

- a) Fines for IModel specific Non-Compliance are listed in "Appendix C".
- b) A player who has been suspended in the IModel league, shall not be permitted to "play-up" or compete for any other teams until after the scheduled date of the final game covered by his/her suspension.
- c) Any suspensions at the end of the season will be carried over to the next outdoor season.

15. Appeals

Appeals of IModel decisions shall be submitted to Ontario Soccer's Appeal Case Manager via appealcasemanager@ontariosoccer.net within 14 days of receiving the decision and the Rights to Appeal information. Appeals will be processed in accordance with Ontario Soccer's [Operational Procedures Section 13 – Appeals](#).



Section VIII – Protests

16. IModel Protests

- a) A team official must inform the Referee that the game is “being played under protest”. The Referee will record this on the game sheet prior to the beginning of the game. The game shall be played. A team refusing to play may be subject to disciplinary action. The team official shall inform the league within forty-eight (48) hours if the requested protest was not written on the game sheet by the Referee.
- b) Notice of “Intent to Protest” must be sent via email within twenty-four (24) hours of the completion of the game to one of the following:
 - IModel Competitive 1 (C1) – league operator
 - IModel Qualifying/Competitive 2 (C2) – the respective District Association
- c) C1 - All Protests MUST be received within twenty-four (24) hours of the completion of the game and MUST be accompanied with the \$250 protest fee in the form of a cheque or money order. Registered mail, certified cheque or money order within three (3) business days of the game. Qualifying/C2 – District policy.
- d) If the protest is about player eligibility then the league will investigate the challenge without any other written submission or protest fee being submitted.
- e) The C1 protest fee will be refunded to the Appellant excluding the outlined administrative fees, if the protest is successful. Administrative fees as outline in [Ontario Soccer’s Operational Procedures Schedule of Fees and Financial Penalties](#) will be applied to the appropriate party based on the outcome of the protest.
- f) Where a game is played under protest, such fact must be noted on the team sheet and a formal protest must then be lodged as stipulated in a) above.
- g) A team lodging a protest pertaining to the eligibility of a player will not be entertained if registration identification is not checked prior to the game.
- h) Objections to field conditions, equipment, goalposts, ball, or jersey colors, Match Officials decisions do not constitute grounds for a protest objection of this nature, however, should be reported to the league.
- i) Protests will not be entertained if the issues are, according to the IFAB laws of the game, at the discretion of the Match Officials.



Section IX – Match Officials

17. Match Officials

- a) All Match Officials shall be governed by the Code of Conduct and Ethics of Ontario Soccer, Match Officials Protocols and Canada Soccer Rules and Regulations. Failure to do so will result in discipline.
- b) It is the responsibility of the Match Official to report the game and all discipline issues that occurred in the game, to the respective League office (C1, Qualifying/C2) within forty-eight (48) hours from the completion of the game. Failure to do so will result in disciplinary action as per Ontario Soccer policies.
- c) The Referee is sole authority in determining the safety and playability of the field. The decision of the Match Official to cancel or abandon the game is final.
- d) Match Officials will not be paid at the field. Clubs will be invoiced for the Match Officials fees and the Administration of the respective leagues will pay each official when assignments are complete.
- e) When/if the Match Official must declare the game cancelled or abandoned prior to the start of the game, the Match Official shall be paid 50% of the game fee. The Match Official will be required by the League to collect the game sheets at the field and submit the game report within forty-eight (48) hours or will be subject to discipline.
- f) In the case of a game forfeit/no show by a team, the forfeited team will be charged 2x the total Match Official Fee by their respective District Association and all Match Officials shall be paid the game fee as published.

Match Official Fees (2023)

Match Official Fees	
U13	Full Crew Referee \$55 AR (x2) \$40
U14	Full Crew Referee \$60 AR (x2) \$45
U15	Full Crew Referee \$60 AR (x2) \$45
U16	Full Crew Referee \$65 AR (x2) \$50
U17/U18	Full Crew Referee \$70 AR (x2) \$55



Section X – Championships

18. Championship Showcase (C1)

- a) The Championship showcase schedule will be determined by the league service provider.
- b) The C1 finals are scheduled to be held by the first weekend in November at the Ontario Soccer Centre.
- c) Games ending in a tie after regulation time has expired, will go directly to kicks from the penalty mark.
- d) Ontario Soccer will be responsible for all aspects regarding the administration and execution of the Championship weekend.
- e) Ontario Soccer will be responsible for the assigning and compensation of the Match Officials.

19. Conference Championship (C2)

- a) The Conference Championship will be determined by the respective District League Administrator.
- b) The finals are scheduled to be held by the first weekend in November and not on the same weekend as the C1 finals.
- c) Games ending in a tie after regulation time has expired, will go directly to kicks from the penalty mark.
- d) The respective District Association will be responsible for all aspects regarding the administration and execution of the Conference Championship weekend.
- e) The District will be responsible for the assigning and compensation of the Match Officials.



Appendix A – Code of Conduct

IModel has endeavoured to provide a unique competitive program to its members that strives to provide the best possible conditions for player development.

The purpose of this program is to allow players to showcase their skills and put into practice the training they received from technical staff at their member Clubs.

To that end, IModel enforces a strict Code of Conduct for sideline behaviour that ALL participants in this program are expected to follow.

Coaching Staff Conduct:

- Be respectful of the Match Officials and your opponents
- Do not use foul or abusive language
- Limit the amount of coaching done from the sidelines to only when necessary
- Keep your players and spectators/team parents under control
- Remember that the score of the game is secondary to the opportunity for your players to demonstrate and improve their game
- Present a professional example to your players before, during and after competitions
- The Head Coach is ultimately responsible for the Team and the Team parents/spectators for any all infractions/violations

Player Conduct:

- Be respectful of the Match Officials and your opponents
- Refrain from using foul or abusive language
- Remember that you are here to provide a strong performance, and that the result of the match is secondary to its benefit as a development tool

Spectator/Parent Conduct:

- Be respectful of the Match Officials and the teams on the field
- Refrain from using foul or abusive language
- Keep comments positive
- Refrain from coaching from the sidelines
- Remember that you are here to support your child, not win a game where the final result is not the primary focus
- Keep in mind that your attendance at IModel events is a privilege, not a right, and that the Club will be held responsible for the behavior of its fans

Club Conduct:

- Each member is required to respect the aims and objectives and comply with all Published Rules of the Association
- Clubs shall not solicit players signed full-time with other Clubs



- Clubs shall make every effort to ensure that coaches and parents understand that players signed with other member clubs are not to be approached in a manner that can be construed as an attempt to recruit
- Clubs will not engage in actions that bring IModel, its members or the game of soccer into disrepute



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Appendix B – Game Day Best Practices

Registration Identification Procedure

- All players form two (2) individual lines by team
- Each player holds their own identification with the photo showing
- A team official from the opposing team, with a copy of the team's game sheet and DASER, inspects each Registration Identification to the player and team officials
 - i. Match the player Registration Identification photograph to the player
 - ii. Match the Registration Identification to the DASER
 - iii. Match the Coach Registration Identification photograph to the team official
 - iv. Match the Coach to the DASER



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Appendix C – IModel Fines and Penalties

INFRACTION	DESCRIPTION OF INFRACTION	1ST OFFENCE	2nd + SUBSEQUENT OFFENCES *
1.1	Failure to provide IModel Game Sheet, or provide handwritten Game Sheet	\$50	\$100
1.2	Team Officials or Players in Violation of IModel Code of Conduct	\$250	\$500
1.3	Failure to present Approved Team Roster Report alongside Player Registration Identification	\$100	\$200
1.4	Failure to Comply with any stated IModel Registration Deadlines DISTRICT/C1	\$100	\$250
1.5	Late Payment on Fees and Fines Fees and fines are considered late 14 days after notification of the fine sent	\$50	\$100
1.6	Failure to present Ontario Soccer Player or Team Official Registration Identification	\$250	\$500
1.7	Failure to attend a mandatory IModel meeting and return the signed form attesting to having read and understood and agreeing to abide by the rules and regulations. Without this form signed by the Head coach or delegate, the team will not be allowed to start the Season	\$100	N/A
1.8	Team Withdrawal DISTRICT/C1	After April 1st – \$500 Fine and Forfeit Deposit	After May 1st – \$1500 Fine and Loss of League Fees
1.9	Defaulted game when travelling less than 200 kms	\$500, Game Forfeit	\$1000, Game Forfeit
	Defaulted game when travelling more than 200 kms	\$1000, Game Forfeit	\$2000, Game Forfeit



1.10	Red Cards Yellow Cards	Red Cards - \$30 Yellow Cards \$25 per card 10 yellows/ team is a \$100 fine.	
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Items not covered above will be in accordance with the Standard Penalties for Misconduct Tables in [Ontario Soccer's Operational Procedure 12 - Discipline](#).



Appendix D – IModel Fees

CODE	DESCRIPTION OF FEE	FEE AMOUNT
2.1	Team League Fee	\$700
2.2	Request for Hearing	\$250 (\$150 will be returned if found not guilty)
2.3	Request for Hearing Postponement	\$50
2.4	DBH (When required by Discipline Panel)	\$100
2.5	Protest Fee	\$250 (\$200 refunded if protest upheld) Team found guilty will be billed for the protest fee
2.6	Late Team Application Fee	\$150
	Match Official Fees	
2.7	U13	Full Crew Referee \$55 AR (x2) \$40
	U14	Full Crew Referee \$60 AR (x2) \$45
	U15	Full Crew Referee \$60 AR (x2) \$45
	U16	Full Crew Referee \$65 AR (x2) \$50
	U17/U18	Full Crew Referee \$70 AR (x2) \$55



Appendix E – IModel Key Contacts

<p>Durham Region Soccer Association 221 Simcoe Street North, Main Floor Oshawa, Ontario, L1G 4T1 905 436 8620 ext. 200(Tel) 905 436 2433 (Fax) www.durhamregionsoccer.ca</p>  <p>Director of Operations: Michelle Gibson Email: mgibson@durhamregionsoccer.ca</p>	<p>East Central Ontario Soccer Association 171A Rink Street, Suite 225 Peterborough, Ontario, K9J 2J6 705 876 0296 (Tel) www.ecosa.ca</p>  <p>District Administrator: Marcellienne Rowe Email: ecosa-m.rowe@outlook.com Or Keri Castle Sedore</p>
<p>Huron District Soccer Association 80 Bradford Street WW02 Barrie, Ontario, L4N 6S7 705 739 6729 (Tel) www.hdsasoccer.ca</p>  <p>District Administrator: Paul Morra Email: assistant@hdsasoccer.ca or hdsa@hdsasoccer.ca</p>	<p>North York Soccer Association 75 Carl Hall Road, Unit 1 (2nd Floor) Downsview Park Toronto, ON M3K 2B9 416 667 0550 (Tel) www.nysoccer.ca</p>  <p>District Administrator: Renato Da Costa Email: nysa@nysoccer.ca</p>
<p>Scarborough Soccer Association 45 Fairfax Crescent Scarborough, Ontario, M1L 1Z6 416 285 8002 (Tel) www.ssasoccer.net</p>  <p>District Administrator: Sue Prohaska Email: ssasoccer@rogers.com</p>	<p>Toronto Soccer Association 2700 Dufferin Street - Unit 67 Toronto, Ontario, M6B 4J3 416 783 7515 (Tel) 416 783 5194 (Fax) www.torontosoccerassociation.ca</p>  <p>District Administrator: Sergi Ivanchenko tsaleagues@torontosoccer.net</p>
<p>York Region Soccer Association Connie Crescent Suite 101 Concord, Ontario L4K 5R2 905 660 3029 (Tel) 905 660 9832 (Fax) www.yrsa.ca</p>  <p>Operations Manager: Shelagh Longworth Email: slongworth@yrsa.ca</p>	<p>Questions about IModel: https://www.ontariosoccer.net/imodel imodel@ontariosoccer.net</p> 

OPERATIONAL CONTACTS / WEBSITES

DISCIPLINE & APPEALS	appealcasemanager@ontariosoccer.net
ONTARIO SOCCER IModel	https://www.ontariosoccer.net/imodel
AHEG/TRAVEL APPROVAL & INTERNATIONAL TRANSFERS	ctms.ontariosoccer.net



Appendix F – Key Dates

KEY DATES	
2023 Application Deadline	January 15, 2023
Qualifying Season*	To end by or before June 16th
Competitive 2 Season	Starts July 3rd
Competitive 1 Season	Starts July 3rd
Roster freeze C1 and C2	July 31, 2023 * Where applicable, players may only be added to a roster upon submission of an ITC (international) or IPC (interprovincial) at the discretion of the league operator
Championship Showcase (C1)	By first weekend in November
Conference Championship (C2)	By first weekend in November (not to conflict with C1 Championship dates)
League Break	August 1 to August 7th
U18	Single table play May 23 to August 11

* Where dates are not specified they will be determined based on registration



Appendix G – Match Days

AGE GROUP	GENDER	PLAYING DATES
Under 13	Girls	Monday / Weekends
	Boys	Tuesday / Weekends
Under 14	Girls	Thursday / Weekends
	Boys	Wednesday / Weekends
Under 15	Girls	Monday / Weekends
	Boys	Thursday / Weekends
Under 16	Girls	Tuesday / Weekends
	Boys	Tuesday / Weekends
Under 17	Girls	Wednesday / Weekends
	Boys	Thursday / Weekends
Under 18	Girls	Tuesday/Thursday / Weekends
	Boys	Monday/Wednesday / Weekends

NOTE: Some games may need to be played on Weekends for all age groups/genders.



Appendix H – Division Sizes

League	Division size	
Qualifying	Minimum 6 teams	<p>If 6 teams, each team plays each other once to determine the C1 qualifiers</p> <p>If more than 6 teams run divisions to determine C1, Qualifiers by June 16</p> <p>If less than 6 teams will participate in qualifying with another District as identified in the placement information in Appendix I</p>
C1	Boys/Girls 8 teams per age group	Each team will play each other twice (14 games)
C1 Placement formula		Based on the number of outdoor competitive youth players registered in previous season (2022) as per the information below – see Appendix I
U18	Dependent on registration	To finish by August 11



Appendix I – C1 Team Allocation

Process used to determine # teams qualifying for C1 from each qualifying season:

1. Total number of players registered in each district and age division in 2022 divided by the total number of registered players in the Central Region in 2022 equals the District percentage in the overall registration.
2. Apply the total number of C1 spots x the District percentage to find the number of C1 spots for each respective District.
3. Round up or down formula .5
4. Districts were combined for Qualifying/C2 based on
 - Geography
 - Districts that combined in 2022 to offer the qualifying and C2 season
 - 2022 registration numbers
 - Ability to have sufficient numbers of teams to offer a C2 league

*If a District does not enter teams in a particular age division that/those spot(s) will be removed

* Qualifying host Districts may be re-aligned based on number of teams registering in 2023

Please find the 2023 Boys and Girls Team allocations on the following page:



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Allocation by Divisions

GIRLS' DIVISIONS

GU13	Central Region Districts Participating Teams	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(4)+HDSA(4)	8 HDSA Host	4+5 TSA Host	4
	TSA(4)+SSA(1)+DRSA(4)	9 TSA Host		4
	Total	17	9	8

GU14	Central Region Districts Participating Teams	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(5)+HDSA(1)+ TSA(2)+SSA(1)+DRSA(2)	Single table YRSA Host	Grp 7-11 6	Grp 1-6 6
	Total	11	5	6

GU15	Central Region Districts	#teams registered in Qualifying	C2	C1 OS Host
	YRSA(5)+HDSA(1)	6 YRSA Host	3+4 TOSL Host	3
	TSA(5)+SSA(1)+NYSA(1) + DRSA(2)	9 TSA Host		5
	Total	15	7	8

GU16	Central Region Districts	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(3)+HDSA(2) TSA (4)+SSA(1)+NYSA(1) +DRSA(2)	Single table TOSL Host	Grp 8-13	Grp 1-7
	Total	13	6	7



GIRLS' DIVISIONS

GU17	Central Region Districts	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(5)+HDSA(2)+TSA(2)+SSA(1)+NYSA(1)+DRSA(1)	Single Table YRSA Host	teams 7-12 6	teams 1-6 6
	Total	12	6	6

GU18	Central Region Districts	Single table May 23- August 11	Regional
	YRSA(3)+TSA(1)+NYSA(1)	5	YRSA Host
	Total	5	5



BOYS' DIVISIONS

BU13	Central Region Districts	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(13)+HDSA(1) YRSA Host	14	11 YRSA Host	3
	TSA(4)+SSA(2)+NYSA (1)+ DRSA(4) TSA Host	11	6 TSA Host	5
	Total	25	17	8

BU14	Central Region Districts	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(10)+HDSA(4) YRSA Host	14	11 YRSA Host	3
	TSA (5)+SSA(1)	6	3+4 TOSL Host	3
	DRSA(3)+ECOSA(1) NYSA (2)	6		2
Total	26	18	8	

NOTE: Where there are two C2 leagues the C2 final will be the top team from each C2 league



BOYS' DIVISIONS

BU15	Central Region Districts	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(12)+HDSA(2)	14 YRSA Host	11 YRSA Host	3
	TSA(5)+SSA(1)+NYSA(3)	9 TSA Host	6+5 DRSA Host	3
	DRSA(6)+ECOSA(1)	7 DRSA Host		2
	Total	30	22	8

BU16	Central Region Districts	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(11)+HDSA(2)	13 YRSA Host	10 YRSA Host	3
	TSA(4)+SSA(1)+NYSA(3)+DRSA(4)	11 TSA Host	6 TSA Host	5
Total	24	16	8	

NOTE: Where there are two C2 leagues the C2 final will be the top team from each C2 league



BOYS' DIVISIONS

BU17	Central Region Districts	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(8)+HDSA(2)	10 YRSA Host	6 YRSA Host	4
	TSA (6)	6 TSA Host	5+6 TSA Host	2
	DRSA (5)+NYS(3)	8 DRSA Host		2
	Total	25	17	8

BU18	Central Region Districts	Single table May 23- August 11	Regional
		CANCELLED	
	Total		

NOTE: Where there are two C2 leagues the C2 final will be the top team from each C2 league




BU17	Central Region Districts	# teams registered in Qualifying	C2	C1 OS Host
	YRSA(8)+HDSA(2)	10 YRSA Host	6 YRSA Host	4
	TSA (6)	6 TSA Host	4+6 TSA Host	2
	DRSA (5)+NYSA(3)	8 DRSA Host		2
	Total	24	16	8

BU18	Central Region Districts	Single table May 23- August 11	Regional
	YRSA(1)+HDSA(1) +TSA(1)NYSA(1) +DRSA(1)	5	TSA Host
	Total	5	5



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